

AMENDMENTS TO THE CLAIMS

1. (Currently amended): A data processing system input pointing device comprising:

a single thumbwheel device ~~control device~~ included within a surface of said input pointing device, said thumbwheel device being rotateable about an axis of rotation, said axis of rotation being parallel to said surface, said thumbwheel device capable of being depressed in a direction that is perpendicular to said surface and perpendicular to said axis, said thumbwheel device capable of being rolled by a user's thumb either forward or backward about said axis;

said single thumbwheel ~~control~~ device for controlling an audio output of said data processing system in response to a movement of said thumbwheel ~~control~~ device;

said thumbwheel ~~control~~ device capable of being depressed ~~[[and]]~~ while simultaneously being rolled ~~[[moved]]~~ forward; and

means for fast forwarding through a current audio selection while said thumbwheel ~~control~~ device is being depressed while simultaneously being ~~[[moved]]~~ rolled forward.

2. (Currently amended): The device according to claim 1, wherein said thumbwheel ~~control~~ device is capable of being moved by a user's thumb only by: being depressed, being rolled forward, being rolled backward, being rolled forward while simultaneously being depressed, or being rolled backward while simultaneously being depressed, further comprises an audio wheel.

3. (Currently amended): The device according to claim 1, further comprising:
said thumbwheel ~~control~~ device capable of being rolled ~~[[moved]]~~ forward; and
means for increasing a volume of said audio output in proportion to an amount said thumbwheel ~~control~~ device is rolled ~~moved~~ forward.

4. (Currently amended): The device according to claim 1, further comprising:
said thumbwheel ~~control~~ device capable of being rolled ~~[[moved]]~~ backward; and

means for decreasing a volume of said audio output in proportion to an amount said thumbwheel ~~control~~ device is rolled ~~[[moved]]~~ forward.

5. (Currently amended): The device according to claim 1, further comprising:
said thumbwheel ~~control~~ device capable of being depressed; and
means for toggling a mute of said audio output in response to said thumbwheel ~~control~~ device being depressed twice in quick succession.

6. (Canceled)

7. (Currently amended): A data processing system input pointing device comprising:

B1
cont
a single thumbwheel ~~control~~ device included within a surface of said input pointing device, said thumbwheel device being rotateable about an axis of rotation, said axis of rotation being parallel to said surface, said thumbwheel device capable of being depressed in a direction that is perpendicular to said surface and perpendicular to said axis, said thumbwheel device capable of being rolled by a user's thumb either forward or backward about said axis;

said single thumbwheel ~~control~~ device for controlling an audio output of said data processing system in response to a movement of said thumbwheel ~~control~~ device;

said thumbwheel ~~control~~ device capable of being depressed ~~[[and]]~~ while simultaneously being rolled ~~[[moved]]~~ backward; and

means for rewinding through a current audio selection while said thumbwheel ~~control~~ device is being depressed while simultaneously being rolled ~~[[moved]]~~ backward.

8. (Original): The device according to claim 1, wherein said input pointing device is a mouse.

9. (Original): The device according to claim 1, wherein said control device is an audio wheel included on a side of said input pointing device.

10. (Currently amended): A mouse for use in a data processing system, said mouse comprising:

a single thumbwheel ~~audio-wheel~~ included within ~~[[on]]~~ a side surface of said mouse, said thumbwheel being rotateable about an axis of rotation, said axis of rotation being parallel to said surface, said thumbwheel capable of being depressed in a direction that is perpendicular to said surface and perpendicular to said axis, said thumbwheel capable of being rolled by a user's thumb either forward or backward about said axis;

said thumbwheel ~~audio-wheel~~ for controlling said audio output of said data processing system in response to a movement of said thumbwheel ~~audio-wheel~~; and

said single thumbwheel ~~audio-wheel~~ capable of increasing a volume, decreasing said volume, toggling a mute of said volume, fast forwarding through a current audio selection, and rewinding through said current audio selection.

11. (Canceled)

12. (Currently amended): A method in a data processing system comprising the steps of:

providing an input pointing device;

including a thumbwheel ~~an audio-control~~ device within a surface of ~~[[on]]~~ said input pointing device, said thumbwheel device being rotateable about an axis of rotation, said axis of rotation being parallel to said surface, said thumbwheel device capable of being depressed in a direction that is perpendicular to said surface and perpendicular to said axis, said thumbwheel device capable of being rolled by a user's thumb either forward or backward about said axis;

controlling an audio output of said data processing system in response to a movement of said thumbwheel ~~audio-control~~ device;

depressing said thumbwheel device while simultaneously rolling ~~[[moving]]~~ said thumbwheel ~~audio-control~~ device forward; and

fast forwarding through a current audio selection while said thumbwheel ~~audio-control~~ device is depressed while ~~[[and]]~~ simultaneously being rolled ~~[[moved]]~~ forward.

13. (Currently amended): The method according to claim 12, further comprising the steps of:

rolling ~~[[moving]]~~ said thumbwheel ~~audio-control~~ device forward; and
increasing a volume of said audio output in proportion to an amount said thumbwheel ~~audio-control~~ device is rolled ~~[[moved]]~~ forward.

14. (Currently amended): The method according to claim 12, further comprising:
rolling ~~[[moving]]~~ said thumbwheel ~~audio-control~~ device backward; and
decreasing a volume of said audio output in proportion to an amount said thumbwheel ~~audio-control~~ device is rolled backward ~~moved forward~~.

15. (Currently amended): The method according to claim 12, further comprising:
depressing said thumbwheel ~~audio-control~~ device; and
toggling a mute of said audio output in response to said thumbwheel ~~audio-control~~ device being depressed twice in quick succession.

16. (Canceled)

17. (Currently amended): A method in a data processing system comprising the steps of:

providing an input pointing device;
including a thumbwheel ~~an audio-control~~ device within a surface of ~~[[on]]~~ said input pointing device, said thumbwheel device being rotateable about an axis of rotation, said axis of rotation being parallel to said surface, said thumbwheel device capable of being depressed in a direction that is perpendicular to said surface and perpendicular to said axis, said thumbwheel device capable of being rolled by a user's thumb either forward or backward about said axis;

controlling an audio output of said data processing system in response to a movement of said thumbwheel ~~audio-control~~ device;

depressing said thumbwheel device while simultaneously rolling ~~[[moving]]~~ said thumbwheel ~~audio-control~~ device backward; and

means for rewinding through a current audio selection while said thumbwheel ~~audio-control~~ device is depressed while ~~[[and]]~~ simultaneously being rolled ~~[[moved]]~~ backward.

18. (Currently amended): A method in a data processing system comprising the steps of:

providing an input pointing device;

*B1
coral*
including a single thumbwheel ~~audio-wheel~~ within a surface on a side of said input pointing device, said thumbwheel being rotateable about an axis of rotation, said axis of rotation being parallel to said surface, said thumbwheel capable of being depressed in a direction that is perpendicular to said surface and perpendicular to said axis, said thumbwheel capable of being rolled by a user's thumb either forward or backward about said axis; and

controlling a volume, toggling of a mute of said volume, fast forwarding through a current audio selection, and rewinding through said current audio selection utilizing said single thumbwheel ~~audio-wheel~~.